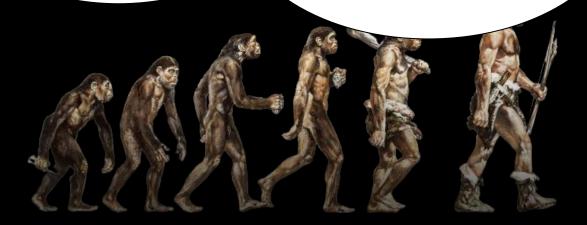


**Another Life Form On Earth** 

Like all creatures on this planet

we lived on earth for Thousands of years and went through the process of evolution



But There is only one thing that separates us from the other creatures





For Thousands of years, people used different tools to draw pictures and leave them as memories for posterity



But the art and knowledge of illustration required years of training and expertise and was far from public access



Bring Any Story To Life In A Human Centric Hassle Free Platform



## **PROBLEMS**

- 1 TALENT SHORTAGE
- 2 TIME CONSUMING
- 3 EXPENSIVE
- 4 LACK OF WORK & LIFE BALANCE





## **SOLUTIONS**

- 1 REDUCING REQUIRED SPECIALISTS
- 2 Shrinking PRODUCTION TIME
- 3 More PREDICTABLE
- 4 CUSTOMIZABLE Algorithms

## Unpredictable and Not Customizable PROBLEM WITH Al









The More You Do Prompt Engineering, The More AI Is Unpredictable!



Anime style, masterpiece, best quality, 1girl, full body, standing, rising hand, blue jeans, front view, aqua eyes, blonde hair, opened mouth, talking, earrings, green background, hoop earrings, looking at viewer, shirt, short hair, simple background, solo, yellow shirt

## Unpredictable and Not Customizable PROBLEM WITH Al





DALL-E3 is far better than firefly, but is unpredictable and not customizable



Anime style, masterpiece, best quality, 1girl, full body, standing, rising hand, blue jeans, front view, aqua eyes, blonde hair, opened mouth, talking, earrings, green background, hoop earrings, looking at viewer, shirt, short hair, simple background, solo, yellow shirt

### Predictable and Customizable SOLUTION for Al



anime style, masterpiece, best quality, 1girl, full body, standing, rising hand, blue jeans, front view, aqua eyes, blonde hair, opened mouth, talking, earrings, green background, hoop earrings, looking at viewer, shirt, short hair, simple background, solo, yellow shirt

# & illustory



No Need For Prompt Engineering!!

### Predictable and Customizable SOLUTION for Al



Yuna, blue jeans, front view, green background, looking at viewer, yellow shirt





No Need For Prompt Engineering!!



#### **CUSTOMER SEGMENTS & VALUE PROPOSITION**

- 1 Novelists (Our primary target)
- 2 Publishing Industry
- 3 Artists ( Our primary target )

## COMPETITORS AND OUR ADVANTAGES

	9		Œ	\$	COMICAI
Trainable Al	YES	NO	YES	NO	YES
Predictable Output	YES	PARTIALLY	YES	NO	PARTIALLY
Comic & Animation UX	YES	NO	PARTIALLY	NO	PARTIALLY
Image Enhancement	ON-GOING	YES	YES	NO	NO
Collaboration Tools & Asset Store	ON-GOING	NO	NO	NO	NO
Affordability	YES	NO	NO	YES	YES
Customizable Tone and Translation Audio	ON-GOING	NO	NO	NO	NO
Video Generation	ON-GOING	NO	YES	NO	NO

## SERVICE TYPE AND REVENUE MODEL

- B2B (Our primary target Monthly Subscription)
- 2 B2C Publish Industry
- 3 C2C Asset Store Marketplace

## **USER FLOW**



#### 1- WRITE IT

Write Your Script



#### 2- SEGMENT IT

Segment Your Script And Model It With Al



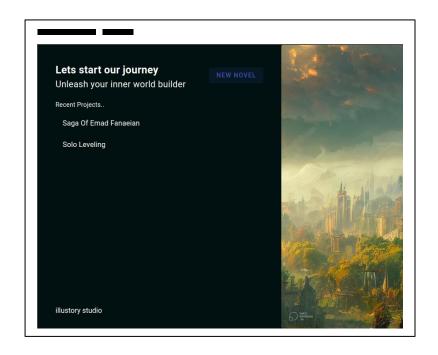
#### 3- GENERATE IT

Visualize your Story











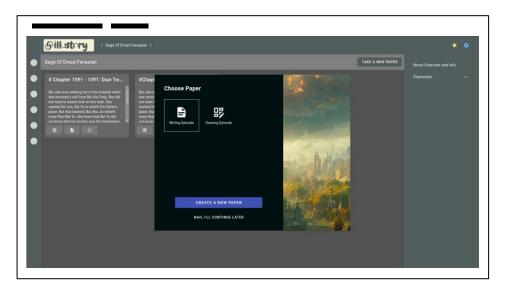
#### CREATE A NEW PROJECT

Write Your Script



#### CHOOSE ART STYLE

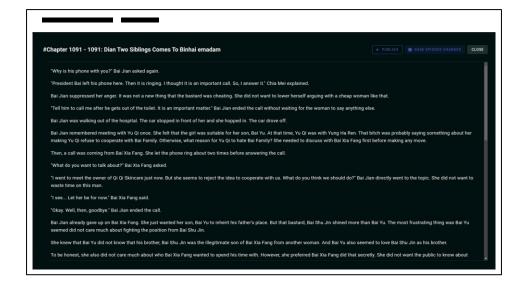
With The ArtStyle You Want





#### CHOOSE THE FLOW

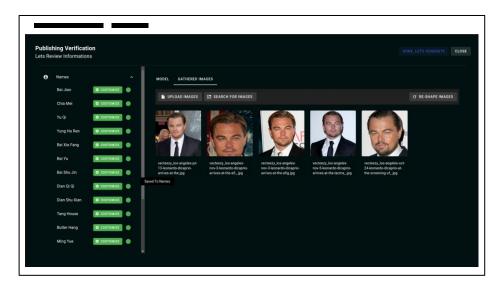
You're in control, want to write your script before generating comics? It's also ok.



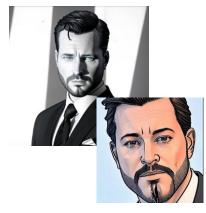


#### WRITE YOUR SCRIPT

Write your script in separate episodes and let AI assist you in that



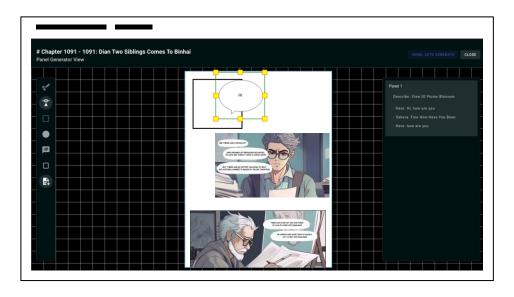
#### **OUTPUT**





#### **AUTOMATED SEGMENTATION**

Our Al automatically segments your script and allows you to model your characters, scenes and objects the way you want

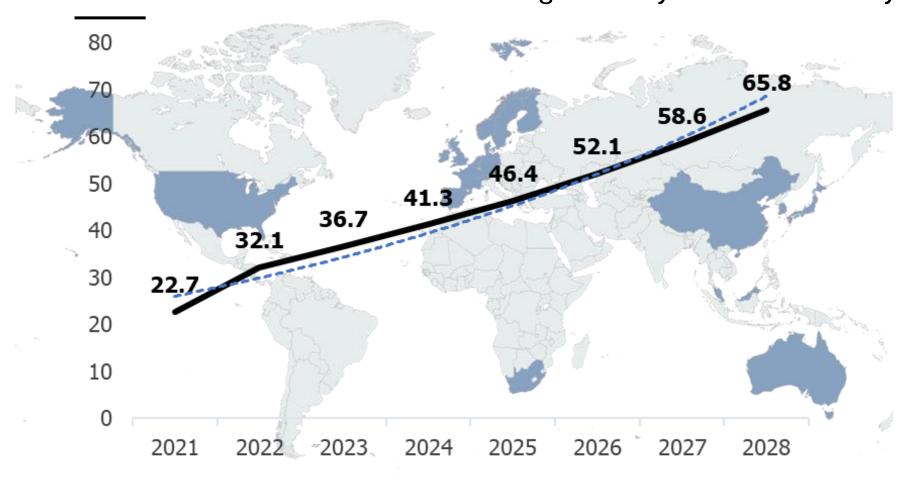




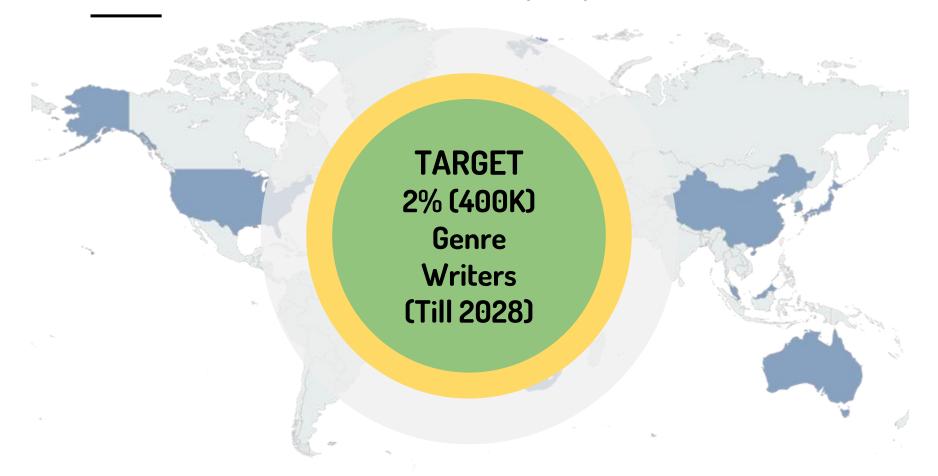
#### GENERATE GRAPHICAL NOVEL

You're in control, Generate your graphical novel the way you want

## MARKET SIZE TREND (Comic And Manga Industry) - Publish Industry



# PROJECTED MARKET SIZE IN Saas (B2B)



## **GO TO MARKET**









**CRM** 

Illustory

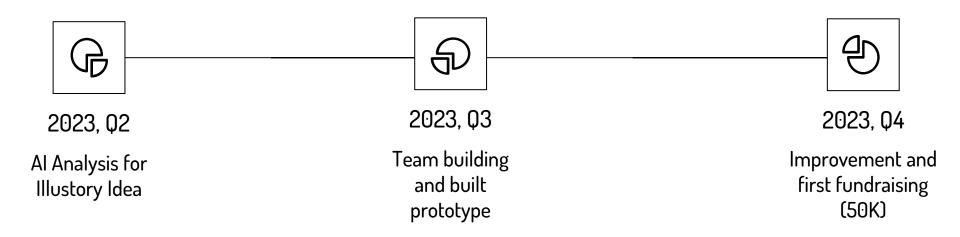
community



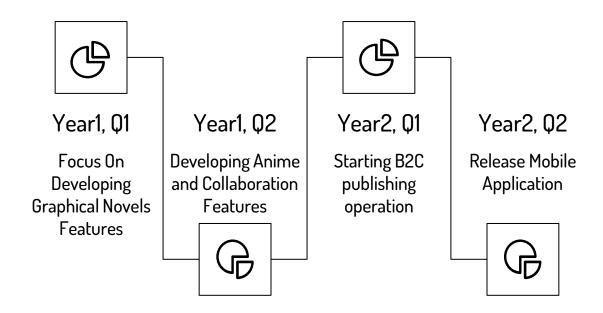


Influencer 10

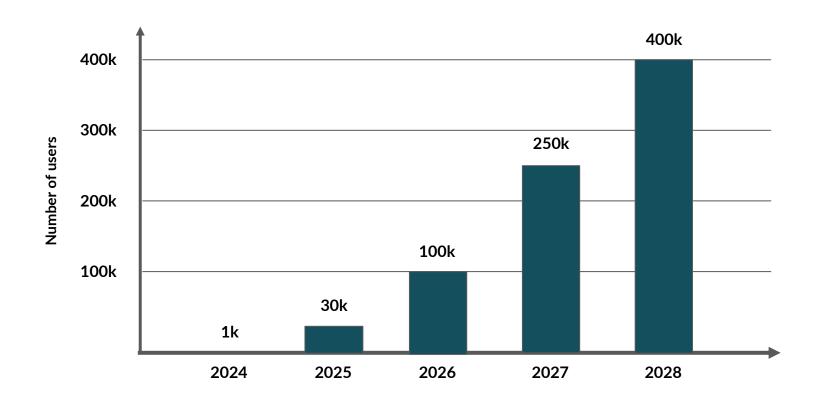
## WHAT WE HAVE DONE SO FAR



## **ROADMAP**

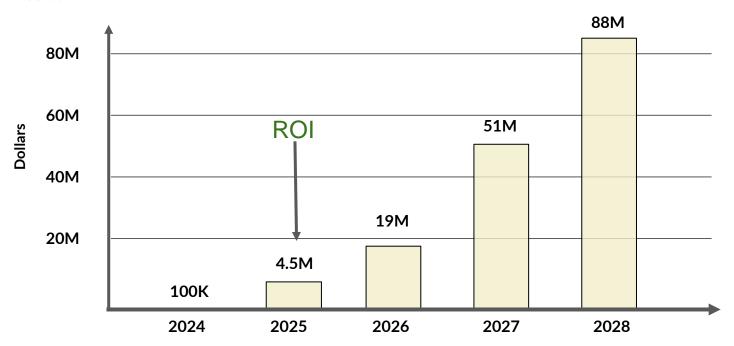


## FINANCE - CUSTOMER PROJECTION (B2B)



#### FINANCE - CASH FLOW PROJECTION (B2B)

As we have started our operation in 2024 we expect to be in development phase until late 2025 and its expected to be profitable by the end of 2025.



\$230,000

We are looking for \$230k in funds to finish development of our product, release a beta, launch new offices, and hire key staff



\$160,000



Marketing \$22,000



Infrastructure \$148,000

## **OUR TEAM**



Emad Fanaeian
Co-Founder, Full-stack Developer
e.fanaeian@illustory.studio



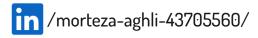


Amir Hossein Ahmadi Co-Founder, Al Specialist a.ahmadi@illustory.studio





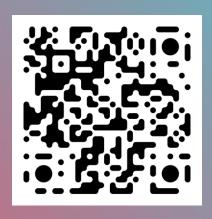
Morteza Aghli
Co-Founder, Product/Business Manager
m.aghli@illustory.studio



# **OUR VISION**

Democratizing creative expression, shattering the

barriers that limit artistic voices.





Bring Any Story To Life In A Human Centric Hassle Free Platform

illustory.studio

linkedin.com/company/illustorystudio



